package com.alert;

import javax.persistence.Entity;

import javax.persistence.Id;

import javax.persistence.Table;

@Entity

@Table(name="hello\_bro")

public class Player {

@Id

private int playerId;

private String playerName;

private String teamname;

private int age;

public Player(int playerId, String playerName, String teamname, int age) {

super();

this.playerId = playerId;

this.playerName = playerName;

this.teamname = teamname;

this.age = age;

}

public int getPlayerId() {

return playerId;

}

public void setPlayerId(int playerId) {

this.playerId = playerId;

}

public String getPlayerName() {

return playerName;

}

public void setPlayerName(String playerName) {

this.playerName = playerName;

}

public String getTeamname() {

return teamname;

}

public void setTeamname(String teamname) {

this.teamname = teamname;

}

public int getAge() {

return age;

}

public void setAge(int age) {

this.age = age;

}

@Override

public String toString() {

return "Player [playerId=" + playerId + ", playerName=" + playerName + ", teamname=" + teamname + ", age=" + age

+ "]";

}}

package com.to;

import org.hibernate.Session;

import org.hibernate.SessionFactory;

import org.hibernate.Transaction;

import org.hibernate.boot.registry.StandardServiceRegistryBuilder;

import org.hibernate.cfg.Configuration;

import com.control.Player;

public class HibernateMain {

public static void main(String[] args) {

try {

Configuration con=new Configuration().configure();

con.addAnnotatedClass(com.control.Player.class);

StandardServiceRegistryBuilder builder=new StandardServiceRegistryBuilder().applySettings(con.getProperties());

SessionFactory factory=con.buildSessionFactory(builder.build());

Session session=factory.openSession();

Transaction transaction=session.beginTransaction();

Player p1=new Player(10,"Madhu","India",21);

Player p2=new Player(20,"Veeresh","India",18);

Player p3=new Player(30,"Hari","India",22);

session.save(p1);

session.save(p2);

session.save(p3);

transaction.commit();

session.close();

System.out.println("new players sucessfully inserted ");

}

catch(Exception e) {

System.out.println(e.getMessage());

}

}

}

<?xmlversion=*'1.0'*encoding=*'utf-8'*?>

<!DOCTYPEhibernate-configurationPUBLIC

"-//Hibernate/Hibernate Configuration DTD 3.0//EN"

"http://www.hibernate.org/dtd/hibernate-configuration-3.0.dtd">

<hibernate-configuration>

<session-factory>

<!-- Database connection settings -->

<propertyname=*"connection.driver\_class"*>com.mysql.jdbc.Driver</property>

<propertyname=*"connection.url"*>jdbc:mysql://localhost:8080/ecommerce</property>

<propertyname=*"connection.username"*>root</property>

<propertyname=*"connection.password"*>Shazma@786</property>

<propertyname=*"connection.pool\_size"*>1</property>

<propertyname=*"current\_session\_context\_class"*>thread</property>

<propertyname=*"dialect"*>org.hibernate.dialect.MySQL5Dialect</property>

<propertyname=*"show\_sql"*>true</property>

<propertyname=*"hbm2ddl.auto"*>create</property>

<mappingclass=*"com.to.Player"*/>

</session-factory>

</hibernate-configuration>